# Distributed representation of text 

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## Logistics

## - HW1 P1.2 clarification

2. [3 points] Recall that for multinomial Naive Bayes, we have the input $X=\left(X_{1}, \ldots, X_{n}\right)$ where $n$ is the number of words in an example. In general, $n$ changes with each example but we can ignore that for now. We assume that $X_{i} \mid Y=y \sim \operatorname{Categorical}\left(\theta_{w_{1}, y}, \ldots \theta_{w_{m}, y}\right)$ where $Y \in\{0,1\}, w_{i} \in \mathcal{V}$, and $m=|\mathcal{V}|$ is the vocabulary size. Further, $Y \sim \operatorname{Bernoulli}\left(\theta_{1}\right)$. Show that the multinomial Naive Bayes model has a linear decision boundary, i.e. show that $h(x)$ can be written in the form $w \cdot x+b=0$. [RECALL: The categorical distribution is a multinomial distribution with one trial. Its PMF is

$$
p\left(x_{1}, \ldots, x_{m}\right)=\prod_{i=1}^{m} \theta_{i}^{x_{i}}
$$

where $x_{i}=\mathbb{1}[x=i], \sum_{i=1}^{m} x_{i}=1$, and $\sum_{i=1}^{m} \theta_{i}=1$. ]
$x$ is the BoW vector.

- HW1 due by Sep 29 (one week from now)

Table of Contents

Review<br>Introduction<br>Vector space models<br>Word embeddings<br>Brown clusters<br>Neural networks

## Last week

Generative vs discriminative models for text classification

- (Multinomial) naive Bayes
- Assumes conditional independence
- Very efficient in practice (closed-form solution)
- Logistic regression
- Works with all kinds of features
- Wins with more data

Feature vector of text input

- BoW representation
- $N$-gram features (usually $n \leq 3$ )

Control the complexity of the hypothesis class

- Feature selection
- Norm regularization


## Table of Contents

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## Objective

Goal: come up with a good representation of text

- What is a representation?
- Feature map: $\phi:$ text $\rightarrow \mathbb{R}^{d}$, e.g., BoW, handcrafted features
- "Representation" often refers to learned features of the input


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- What is a good representation?


## Objective

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- Feature map: $\phi:$ text $\rightarrow \mathbb{R}^{d}$, e.g., BoW, handcrafted features
- "Representation" often refers to learned features of the input
- What is a good representation?
- Leads to good task performance (often requires less training data)
- Enables a notion of distance over text: $d(\phi(a), \phi(b))$ is small for semantically similar texts $a$ and $b$


## Distance functions

## Let's check if BoW is a good representation.

## Euclidean distance

For $a, b \in \mathbb{R}^{d}$,

$$
d(a, b)=\sqrt{\sum_{i=1}^{d}\left(a_{i}-b_{i}\right)^{2}}
$$

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What if $b$ repeats each sentence in a twice?

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What if $b$ repeats each sentence in a twice? $\left(b_{i}=2 a_{i}\right)$
Cosine similarity
For $a, b \in \mathbb{R}^{d}$,

$$
\operatorname{sim}(a, b)=\frac{a \cdot b}{\|a\|\|b\|}=\cos \alpha
$$

Angle between two vectors

## Example: information retrieval

Given a set of documents and a query, use the BoW representation and cosine similarity to find the most relevant document.

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- Only considers the surface form (e.g., do not account for synonyms)


## Example: information retrieval

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## Example:

Q: Who has watched Tenet?
She has just watched Joker.
Tenet was shown here last week.

## TFIDF

Key idea: upweight words that carry more information about the document
Feature map $\phi$ : document $\rightarrow \mathbb{R}^{|\mathcal{V}|}$
TFIDF:

$$
\phi_{i}(d)=\underbrace{\operatorname{count}\left(w_{i}, d\right)}_{\text {term frequency }} \times \underbrace{\log \frac{\# \text { documents }}{\# \text { documents containing } w_{i}}}_{\text {inverse document frequency }} .
$$

- Term frequency (TF): count of each word type in the document (same as BoW)
- Reweight by inverse document frequency (IDF): how specific is the word type to any particular document
- Higher for words that only occur in a few documents


## Pointwise mutual information

$$
\operatorname{PMI}(x ; y) \stackrel{\text { def }}{=} \log \frac{p(x, y)}{p(x) p(y)}=\log \frac{p(x \mid y)}{p(x)}=\log \frac{p(y \mid x)}{p(y)}
$$

- Symmetric: $\operatorname{PMI}(x ; y)=\operatorname{PMI}(y ; x)$
- Range: $(-\infty, \min (-\log p(x),-\log p(y)))$
- Estimates:

$$
\hat{p}(x \mid y)=\frac{\operatorname{count}(x, y)}{\operatorname{count}(y)} \quad \hat{p}(x)=\frac{\operatorname{count}(x)}{\sum_{x^{\prime} \in \mathcal{X}} \operatorname{count}\left(x^{\prime}\right)}
$$

- Positive $\operatorname{PMI}: \operatorname{PPMI}(x ; y) \stackrel{\text { def }}{=} \max (0, \operatorname{PMI}(x ; y))$
- Application in NLP: measure association between words


## Justification for TFIDF

Assumptions:

$$
\begin{align*}
p(d) & =\frac{1}{\# \text { of documents }}  \tag{1}\\
p(d \mid w) & =\frac{1}{\# \text { documents containing } w} \tag{2}
\end{align*}
$$

Then, we have

$$
\operatorname{PMI}(w ; d)=\log \frac{p(d \mid w)}{p(d)}=\operatorname{idf}(w, d) .
$$

IDF measures the association between a term/word and the document

## Table of Contents

Review<br>Introduction<br>Vector space models<br>Word embeddings<br>Brown clusters<br>Neural networks

## The distributional hypothesis

"You shall know a word by the company it keeps." (Firth, 1957)
Word guessing! (example from Eisenstein's book)
Everybody likes tezgüino.

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Idea: Represent a word by its neighbors.

## Choose the context

What are the neighbors? (What type of co-occurence are we interested in?)

Example:
$\rightarrow$ word $\times$ word

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|  | As You Like It | Twelfth Night | Julius Caesar | Henry V |
| :--- | :---: | :---: | :---: | :---: |
| battle | 1 | 0 | 7 | 13 |
| good | 114 | 80 | 62 | 89 |
| fool | 36 | 58 | 1 | 4 |
| wit | 20 | 15 | 2 | 3 |

Figure 6.2 The term-document matrix for four words in four Shakespeare plays. Each cell contains the number of times the (row) word occurs in the (column) document.

Figure: Jurafsky and Martin.

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Construct a matrix where

- Row and columns represent two sets of objects
- Each entry is the (adjusted) co-occurence counts of the two objects


## Reweight counts

Upweight informative words by IDF or PPMI

|  | As You Like It | Twelfth Night | Julius Caesar | Henry V |
| :--- | :--- | :--- | :--- | :--- |
| battle | 0.074 | 0 | 0.22 | 0.28 |
| good | 0 | 0 | 0 | 0 |
| fool | 0.019 | 0.021 | 0.0036 | 0.0083 |
| wit | 0.049 | 0.044 | 0.018 | 0.022 |

Figure 6.9 A tf-idf weighted term-document matrix for four words in four Shakespeare
Figure: Jurafsky and Martin.

Each row/column gives us a word/document representation.
Using cosine similarity, we can cluster documents, find synonyms, discover word meanings...

## Dimensionality reduction

Motivation: want a lower-dimensional, dense representation for efficiency

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Recall SVD: a $m \times n$ matrix $A_{m \times n}$ (e.g., a word-document matrix), can be decomposed to

$$
U_{m \times m} \Sigma_{m \times n} V_{n \times n}^{T}
$$

where $U$ and $V$ are orthogonal matrices, and $\Sigma$ is a diagonal matrix.

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$$

where $U$ and $V$ are orthogonal matrices, and $\Sigma$ is a diagonal matrix.
Interpretation:

$$
A A^{T}=\left(U \Sigma V^{T}\right)\left(V \Sigma U^{T}\right)=U \Sigma^{2} U^{T}
$$

- $\sigma_{i}^{2}$ are eigenvalues of $A A^{T}$
- Connection to PCA: If columns of $A$ have zero mean (i.e. $A A^{T}$ is the covariance matrix), then columns of $U$ are principle components of the column space of $A$.


## SVD for the word-document matrix

## [board]

- Run truncated SVD of the word-document matrix $A_{m \times n}$
- Each row of $U_{m \times k}$ corresponds to a word vector of dimension $k$
- Each coordinate of the word vector corresponds to a cluster of documents (e.g., politics, music etc.)


## Summary

## Vector space models

1. Design the matrix, e.g. word $\times$ document, people $\times$ movie.
2. Reweight the raw counts, e.g. TFIDF, PMI.
3. Reduce dimensionality by (truncated) SVD.
4. Use word/person/etc. vectors in downstream tasks.

Key idea:

- Represent an object by its connection to other objects.
- For NLP, the word meaning can be represented by the context it occurs in.
- Infer latent features using co-occurence statistics


## Table of Contents

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## Learning word embeddings

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Intuition: words can be inferred from context

- Similar words occur in similar contexts
- Predict the context given a word $f$ : word $\rightarrow$ context
- Words that tend to occur in similar contexts will have similar representation


## The skip-gram model

Task: given a word, predict its neighboring words within a window

The quick brown fox jumps over the lazy dog

Assume conditional independence of the context words:

$$
p\left(w_{i-k}, \ldots, w_{i-1}, w_{i+1}, \ldots, w_{i+k} \mid w_{i}\right)=\prod_{j=i-k, j \neq i}^{i+k} p\left(w_{j} \mid w_{i}\right)
$$

How to model $p\left(w_{j} \mid w_{i}\right)$ ?

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$$

How to model $p\left(w_{j} \mid w_{i}\right)$ ? Multiclass classification

## The skip-gram model

Use logistic regression to predict context from words

$$
\begin{aligned}
p\left(w_{j} \mid w_{i}\right) & =\frac{\exp \left[\theta_{w_{j}} \cdot \phi\left(w_{i}\right)\right]}{\sum_{w \in \mathcal{V}} \exp \left[\theta_{w} \cdot \phi\left(w_{i}\right)\right]} \\
& =\frac{\exp \left[\phi_{c t x}\left(w_{j}\right) \cdot \phi_{\mathrm{wrd}}\left(w_{i}\right)\right]}{\sum_{w \in \mathcal{V}} \exp \left[\phi_{c t x}\left(w_{j}\right) \cdot \phi_{\mathrm{wrd}}\left(w_{i}\right)\right]}
\end{aligned}
$$

Classification $\rightarrow$ learning word vectors:

- $\phi\left(w_{i}\right)$ : input features $\rightarrow$ context representation
- $\theta_{w_{j}}$ : weight vector for class $w_{j} \rightarrow$ word represenation of $w_{j}$

Implementation:

- Matrix form: $\phi: w \mapsto A_{d \times|\mathcal{V}|} \phi_{\text {one-hot }}(w), \phi$ can be implemented as a dictionary
- Learn parameters by MLE and SGD (Is the objective convex?)
- $\phi_{\text {wrd }}$ is taken as the word embedding


## Negative sampling (HW1 P2)

Challenge in MLE: computing the normalizer is expensive (try calculate the gradient)! Key idea: solve a binary classification problem instead

Is the (word, context) pair real or fake?
positive examples +

## negative examples -

| $w \quad c_{\text {pos }}$ |
| :--- |
| apricot tablespoon |
| apricot of |
| apricot jam |
| apricot |


| $w$ | $c_{\text {neg }}$ | $w$ | $c_{\text {neg }}$ |
| :--- | :--- | :--- | :--- |
| apricot | aardvark | apricot seven |  |
| apricot | my | apricot forever |  |
| apricot | where | apricot dear |  |
| apricot | coaxial | apricot if |  |

$$
p_{\theta}(\text { real } \mid w, c)=\frac{1}{1+e^{-\phi_{c t x}(c) \cdot \phi_{w r d}}}
$$

## The continuous bag-of-words model

Task: given the context, predict the word in the middle

The quick brown fox jumps over the lazy dog

Similary, we can use logistic regression for the prediction

$$
p\left(w_{i} \mid w_{i-k}, \ldots, w_{i-1}, w_{i+1}, \ldots, w_{i+k}\right)
$$

How to represent the context (input)?

## The continuous bag-of-words model

The context is a sequence of words.

$$
\begin{aligned}
c & =w_{i-k}, \ldots, w_{i-1}, w_{i+1}, \ldots, w_{i+k} \\
p\left(w_{i} \mid c\right) & =\frac{\exp \left[\theta_{w_{i}} \cdot \phi_{\mathrm{BoW}}(c)\right]}{\sum_{w \in \mathcal{V}} \exp \left[\theta_{w} \cdot \phi_{\mathrm{Bow}}(c)\right]} \\
& =\frac{\exp \left[\phi_{\mathrm{wrd}}\left(w_{i}\right) \cdot \sum_{w^{\prime} \in c} \phi_{\mathrm{ctx}}\left(w^{\prime}\right)\right]}{\sum_{w \in \mathcal{V}} \exp \left[\phi_{\mathrm{wrd}}(w) \cdot \sum_{w^{\prime} \in c} \phi_{\mathrm{ctx}}\left(w^{\prime}\right)\right]}
\end{aligned}
$$

- $\phi_{\text {Bow }}(c)$ sums over representations of each word in $c$
- Implementation is similar to the skip-gram model.


## Semantic properties of word embeddings

Find similar words: top- $k$ nearest neighbors using cosine similarity

- Size of window influences the type of similarity
- Shorter window produces syntactically similar words, e.g., Hogwarts and Sunnydale (fictional schools)
- Longer window produces topically related words, e.g., Hogwarts and Dumbledore (Harry Porter entities)


## Semantic properties of word embeddings

Solve word analogy problems: a is to b as a ' is to what?


Figure: Parallelogram model (from J\&H).

- man: woman :: king : queen $\phi_{\text {wrd }}(\operatorname{man})-\phi_{\text {wrd }}($ woman $) \approx \phi_{\text {wrd }}($ king $)-\phi_{\text {wrd }}($ queen $)$
- man : woman :: king : ? $\arg \max _{w \in \mathcal{V}} \operatorname{sim}\left(-\phi_{w r d}(\right.$ man $)+\phi_{\text {wrd }}($ woman $)+\phi_{\text {wrd }}($ king $\left.), w\right)$
- Caveat: must exclude the three input words
- Does not work for general relations


## Comparison

vector space models
word embeddings
matrix factorization
prediction problem
fast to train
interpretable components
slow (with large corpus) but more flexible hard to interprete but has intriguing properties

- Both uses the distributional hypothesis.
- Both generalize beyond text: using co-occurence between any types of objects
- Learn product embeddings from customer orders
- Learn region embeddings from images


## Summary

Key idea: formalize word representation learning as a self-supervised prediction problem
Prediction problems:

- Skip-gram: Predict context from words
- CBOW: Predict word from context
- Other possibilities:
- Predict $\log \hat{p}$ (word | context), e.g. GloVe
- Contextual word embeddings (later)


## Table of Contents

Review<br>Introduction<br>Vector space models<br>Word embeddings<br>Brown clusters<br>Neural networks

## Brown clustering

Developed at IBM by Peter Brown et al. in early 90s.
Idea: hierarchically clustering words (initially used for language modeling)


- Use the path encoding to root as the word representation
- In practice, trees are constructed by hierarchical clustering and internal nodes are latent


## Example clusters



Figure: From Eisenstein

## Evaluate word vectors

## Intrinsic evaluation

- Evaluate on the proxy task (related to the learning objective)
- Word similarity/analogy datasets (e.g., WordSim-353, SimLex-999)


## Extrinsic evaluation

- Evaluate on the real/downstream task we care about
- Use word vectors as features in NER, parsing etc.


## Table of Contents

Review<br>Introduction<br>Vector space models<br>Word embeddings<br>Brown clusters<br>Neural networks

## Feature learning

Linear predictor with handcrafted features: $f(x)=w \cdot \phi(x)$.
Can we learn intermediate features?
Example:

- Predict popularity of restaurants.
- Raw input: \#dishes, price, wine option, zip code, \#seats, size
- Decompose into subproblems:
$h_{1}([\#$ dishes, price, wine option $])=$ food quality
$h_{2}([$ zip code $])=$ walkable
$h_{3}([\#$ seats, size $])=$ nosie


## Predefined subproblems

| Input <br> features | Intermediate <br> features | Output |
| :---: | :---: | :---: |



## Learning intermediate features

| Input | Hidden | Output |
| :---: | :---: | :---: |
| layer | layer | layer |



## Neural networks

Key idea: automatically learn the intermediate features.
Feature engineering: Manually specify $\phi(x)$ based on domain knowledge and learn the weights:

$$
f(x)=w^{\top} \phi(x)
$$

Feature learning: Automatically learn both the features ( $K$ hidden units) and the weights:

$$
h(x)=\left[h_{1}(x), \ldots, h_{K}(x)\right], \quad f(x)=w^{\top} h(x)
$$

## Activation function

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h_{i}(x)=\sigma\left(v_{i}^{\top} x\right) . \tag{3}
\end{equation*}
$$

- $\sigma$ is the nonlinear activation function.


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- Differentiable approximations: sigmoid functions.
- E.g., logistic function, hyperbolic tangent function.


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- Differentiable approximations: sigmoid functions.
- E.g., logistic function, hyperbolic tangent function.
- Two-layer neural network (one hidden layer and one output layer) with $K$ hidden units:

$$
\begin{equation*}
f(x)=\sum_{k=1}^{K} w_{k} h_{k}(x)=\sum_{k=1}^{K} w_{k} \sigma\left(v_{k}^{T} x\right) \tag{4}
\end{equation*}
$$

## Activation Functions

- The hyperbolic tangent is a common activation function:

$$
\sigma(x)=\tanh (x)
$$



## Activation Functions

- More recently, the rectified linear (ReLU) function has been very popular:

$$
\sigma(x)=\max (0, x)
$$

- Much faster to calculate, and to calculate its derivatives.
- Also often seems to work better.



## Multilayer perceptron / Feed-forward neural networks

- Wider: more hidden units.
- Deeper: more hidden layers.



## Multilayer Perceptron: Standard Recipe

- Each subsequent hidden layer takes the output $o \in \mathbb{R}^{m}$ of previous layer and produces

$$
h^{(j)}\left(o^{(j-1)}\right)=\sigma\left(W^{(j)} o^{(j-1)}+b^{(j)}\right), \text { for } j=2, \ldots, L
$$

where $W^{(j)} \in \mathbb{R}^{m \times m}, b^{(j)} \in \mathbb{R}^{m}$.

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- Last layer is an affine mapping (no activation function):

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a\left(o^{(L)}\right)=W^{(L+1)} o^{(L)}+b^{(L+1)},
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- The full neural network function is given by the composition of layers:

$$
\begin{equation*}
f(x)=\left(a \circ h^{(L)} \circ \cdots \circ h^{(1)}\right)(x) \tag{5}
\end{equation*}
$$

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- Each subsequent hidden layer takes the output $o \in \mathbb{R}^{m}$ of previous layer and produces

$$
h^{(j)}\left(o^{(j-1)}\right)=\sigma\left(W^{(j)} o^{(j-1)}+b^{(j)}\right), \text { for } j=2, \ldots, L
$$

where $W^{(j)} \in \mathbb{R}^{m \times m}, b^{(j)} \in \mathbb{R}^{m}$.

- Last layer is an affine mapping (no activation function):

$$
a\left(o^{(L)}\right)=W^{(L+1)} o^{(L)}+b^{(L+1)}
$$

where $W^{(L+1)} \in \mathbb{R}^{k \times m}$ and $b^{(L+1)} \in \mathbb{R}^{k}$.

- The full neural network function is given by the composition of layers:

$$
\begin{equation*}
f(x)=\left(a \circ h^{(L)} \circ \cdots \circ h^{(1)}\right)(x) \tag{5}
\end{equation*}
$$

- Last layer typically gives us a score. How to do classification?

