

# Distributed representation of text

He He



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# Logistics

- HW1 released. Due by next Friday. Fixing issues on Gradescope.
- Waitlist: class cap increased to 150.
- Plan for today:
  - Wrap up logistic regression from last week
  - Word embeddings
  - Neural networks basics

# Table of Contents

Review

Introduction

Count-based word embeddings

Prediction-based word embeddings

Neural networks

## Last week

### **Generative vs discriminative models** for text classification

- (Multinomial) naive Bayes

What's the key assumption?

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  - Works with all kinds of features
  - Wins with more data [Ng and Jordan, 2001]

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### **Feature vector** of text input

- BoW representation
- N-gram features (usually  $n \leq 3$ )



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**Goal:** come up with a **good representation** of text

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  - “Representation” often refers to **learned** features of the input

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  - Leads to **good task performance** (with less training data)
  - Enables **a notion of distance** over text:  $d(\phi(a), \phi(b))$  is small for semantically similar texts  $a$  and  $b$

# Distance functions

## Euclidean distance

For  $a, b \in \mathbb{R}^d$ ,

$$d(a, b) = \sqrt{\sum_{i=1}^d (a_i - b_i)^2} .$$



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## Cosine similarity

For  $a, b \in \mathbb{R}^d$ ,

$$\text{sim}(a, b) = \frac{a \cdot b}{\|a\| \|b\|}$$

Defines angle between two vectors (=  $\cos \alpha$  in 2D)

## Example: information retrieval

Given a set of documents and a query, use the BoW representation and cosine similarity to find the most relevant document.

What are potential problems?

Example:

Q: Who **has watched Barbie**?

D1: She **has watched** Oppenheimer.

D2: **Barbie** was shown here last week.

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- Similarity may be dominated by **common words**
- Only considers the surface form (e.g., does not account for synonyms)

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TFIDF weight for token  $w$ :

$$\phi_w(d) = \underbrace{\text{count}(w, d)}_{\text{tf}(w, d)} \times$$

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- **Term frequency (TF):** count of the word in the document (same as BoW)
- Reweight by **inverse document frequency (IDF):** how **specific** is the word to any particular document
- Higher weight on **frequent** words that only **occur in a few documents**

## TFIDF example

	As You Like It	Twelfth Night	Julius Caesar	Henry V
battle	0.074	0	0.22	0.28
good	0	0	0	0
fool	0.019	0.021	0.0036	0.0083
wit	0.049	0.044	0.018	0.022

**Figure 6.9** A tf-idf weighted term-document matrix for four words in four Shakespeare plays, using the counts in Fig. 6.2. For example the 0.049 value for *wit* in *As You Like It* is the product of  $tf = \log_{10}(20 + 1) = 1.322$  and  $idf = .037$ . Note that the idf weighting has eliminated the importance of the ubiquitous word *good* and vastly reduced the impact of the almost-ubiquitous word *fool*.

Figure: From Jurafsky and Martin.

Why do some words have zero weights?

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**Idea:** Represent a word by its neighbors.

## Step 1: Choose the context

What are the neighbors? (What type of co-occurrence are we interested in?)

Example:

- word  $\times$  document

	As You Like It	Twelfth Night	Julius Caesar	Henry V
battle	1	0	7	13
good	114	80	62	89
fool	36	58	1	4
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**Figure 6.2** The term-document matrix for four words in four Shakespeare plays. Each cell contains the number of times the (row) word occurs in the (column) document.

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Construct a matrix where

- Row and columns represent two sets of objects
- Each entry is the (adjusted) co-occurrence counts of the two objects

## Step 2: Reweight counts

Upweight informative words

	<b>As You Like It</b>	<b>Twelfth Night</b>	<b>Julius Caesar</b>	<b>Henry V</b>
<b>battle</b>	0.074	0	0.22	0.28
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Using cosine similarity, we can cluster documents, find synonyms, discover word meanings, etc.



## An alternative way to reweighting using pointwise mutual information

$$\text{PMI}(x; y) \stackrel{\text{def}}{=} \log \frac{p(x, y)}{p(x)p(y)} = \log \frac{p(x | y)}{p(x)} = \log \frac{p(y | x)}{p(y)}$$

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- Symmetric:  $\text{PMI}(x; y) = \text{PMI}(y; x)$
- Estimates:

$$\hat{p}(x | y) = \frac{\text{count}(x, y)}{\sum_{x' \in \mathcal{X}} \text{count}(x', y)} \quad \text{how often does word } x \text{ occur in the neighborhood of } y$$

$$\hat{p}(x) = \frac{\text{count}(x)}{\sum_{x' \in \mathcal{X}} \text{count}(x')} \quad \text{how often does word } x \text{ occur in the corpus}$$

## Positive PMI / PPMI

- Range:  $(-\infty, \min(-\log p(x), -\log p(y)))$
- What does negative PMI mean?

## Positive PMI / PPMI

- Range:  $(-\infty, \min(-\log p(x), -\log p(y)))$
- What does negative PMI mean?
  - Two words co-occur less frequently than chance
  - Need large data to estimate small probabilities
  - Difficult to judge unrelatedness by humans
- **Positive PMI:**  $\text{PPMI}(x; y) \stackrel{\text{def}}{=} \max(0, \text{PMI}(x; y))$
- Application in NLP: measure association between words

## Step 3: Dimensionality reduction

What's the size of this matrix?

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**Motivation:** want a lower-dimensional, dense representation for efficiency

### Step 3: Dimensionality reduction

Recall **SVD**: a  $m \times n$  matrix  $A_{m \times n}$  (e.g., a word-document matrix), can be decomposed to

$$U_{m \times m} \Sigma_{m \times n} V_{n \times n}^T,$$

where  $U$  and  $V$  are orthogonal matrices, and  $\Sigma$  is a diagonal matrix.

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**Interpretation:**

$$AA^T = (U\Sigma V^T)(V\Sigma U^T) = U\Sigma^2 U^T.$$

- $\sigma_i^2$  are eigenvalues of  $AA^T$
- Connection to PCA: If columns of  $A$  have zero mean (i.e.  $AA^T$  is the covariance matrix), then columns of  $U$  are principle components of the column space of  $A$ .



## SVD for the word-document matrix

$$A = \begin{matrix} & d_1 & d_2 & \cdots & d_n & \\ \begin{pmatrix} 12 & 5 & \cdots & 8 \\ 7 & 10 & \cdots & 3 \\ 4 & 8 & \cdots & 6 \\ 9 & 3 & \cdots & 7 \end{pmatrix} & \text{US} \\ & \text{gov} \\ & \text{gene} \\ & \text{lab} \end{matrix}$$

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$$= \begin{pmatrix} 0.50 & 0.02 & \cdots \\ 0.60 & 0.03 & \cdots \\ 0.01 & 0.72 & \cdots \\ 0.02 & 0.84 & \cdots \end{pmatrix}_{4 \times 4} \begin{pmatrix} 15 & 0 & 0 & 0 & \cdots & 0 \\ 0 & 10 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 5 & 0 & \cdots & 0 \\ 0 & 0 & 0 & 2 & \cdots & 0 \end{pmatrix}_{4 \times n} \begin{pmatrix} 0.50 & 0.60 & \cdots \\ 0.64 & 0.48 & \cdots \\ 0.12 & 0.24 & \cdots \\ 0.36 & 0.12 & \cdots \end{pmatrix}_{n \times 4}^T$$

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- $u_i$  are document clusters and  $v_i$  are word clusters
- Take top- $k$  components to obtain word vectors:  $W = U_k \Sigma_k$  (or just  $U_k$ )

# SVD for the word-document matrix

Computing the dense word vectors:

- Run **truncated SVD** of the word-document matrix  $A_{m \times n}$
- Each row of  $U_{m \times k} \Sigma_k$  corresponds to a word vector of dimension  $k$
- Each coordinate of the word vector corresponds to a cluster of documents (i.e., topics such as politics, music, etc.)

# Summary

## Count-based word embeddings

1. Design the matrix, e.g. word  $\times$  document, people  $\times$  movie.
2. Reweight the raw counts, e.g. TFIDF, PPMI.
3. Reduce dimensionality by truncated SVD.
4. Use word/person/etc. vectors in downstream tasks.

## Key idea:

- Intuition: Represent an object by its connection to other objects.
- Lexical semantics: the word meaning can be represented by the context it occurs in.
- Linear algebra: Infer clusters (e.g., concepts, topics) using co-occurrence statistics

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**Distributional hypothesis:** Similar words occur in similar contexts

- Predict the context given a word  $f : \text{word} \rightarrow \text{context}$
- Words that tend to occur in same contexts will have similar representation

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**Task:** given a **word**, predict its **neighboring words** within a window

The **quick brown fox jumps over** the lazy dog

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Assume **conditional independence** of the context words:

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How to model  $p(w_j \mid w_i)$ ?

Multiclass classification

## The skip-gram model

Use the softmax function to predict **context words** from the **center word**

$$p(w_j | w_i) = \frac{\exp[\phi_{\text{ctx}}(w_j) \cdot \phi_{\text{wrd}}(w_i)]}{\sum_{w \in \mathcal{V}} \exp[\phi_{\text{ctx}}(w_j) \cdot \phi_{\text{wrd}}(w_i)]}$$

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- Learn parameters by MLE and SGD (Is the objective convex?)

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What's the difference from multinomial logistic regression?

Implementation:

- $\phi: \mathcal{V} \rightarrow \mathbb{R}^d$ .  $\phi$  can be implemented as a dictionary from words (ids) to vectors.
- For each word  $w$ , learn two vectors.
- Learn parameters by MLE and SGD (Is the objective convex?)
- $\phi_{\text{wrđ}}$  is taken as the word embedding

## Negative sampling

Challenge in MLE: computing the normalizer is expensive (try calculate the gradient)!

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Key idea: solve a binary classification problem instead

Is the (word, context) pair real or fake?

### positive examples +

$w$	$c_{\text{pos}}$
apricot	tablespoon
apricot	of
apricot	jam
apricot	a

### negative examples -

$w$	$c_{\text{neg}}$	$w$	$c_{\text{neg}}$
apricot	aardvark	apricot	seven
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$$p_{\theta}(\text{real} \mid w, c) = \frac{1}{1 + e^{-\phi_{\text{ctx}}(c) \cdot \phi_{\text{word}}(w)}}$$

Large dot product between  $w$  and  $c$  if they co-occur.

# The continuous bag-of-words model

**Task:** given the context, predict the word in the middle

The quick brown fox jumps over the lazy dog

Similarly, we can use multiclass classification for the prediction

$$p(w_i \mid w_{i-k}, \dots, w_{i-1}, w_{i+1}, \dots, w_{i+k})$$

How to represent the context (input)?

# The continuous bag-of-words model

The context is a sequence of words.

$$c = w_{i-k}, \dots, w_{i-1}, w_{i+1}, \dots, w_{i+k}$$

$$p(w_i | c) = \frac{\exp[\phi_{\text{word}}(w_i) \cdot \phi_{\text{BoW}}(c)]}{\sum_{w \in \mathcal{V}} \exp[\phi_{\text{word}}(w) \cdot \phi_{\text{BoW}}(c)]}$$



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$$\begin{aligned} p(w_i | c) &= \frac{\exp[\phi_{\text{wrd}}(w_i) \cdot \phi_{\text{BoW}}(c)]}{\sum_{w \in \mathcal{V}} \exp[\phi_{\text{wrd}}(w) \cdot \phi_{\text{BoW}}(c)]} \\ &= \frac{\exp[\phi_{\text{wrd}}(w_i) \cdot \sum_{w' \in c} \phi_{\text{ctx}}(w')]}{\sum_{w \in \mathcal{V}} \exp[\phi_{\text{wrd}}(w) \cdot \sum_{w' \in c} \phi_{\text{ctx}}(w')]} \end{aligned}$$

- $\phi_{\text{BoW}}(c)$  sums over representations of each word in  $c$
- Implementation is similar to the skip-gram model.

# Semantic properties of word embeddings

Find similar words: top- $k$  nearest neighbors using cosine similarity

- Size of window influences the type of similarity
- Shorter window produces **syntactically similar** words, e.g., Hogwarts and Sunnydale (fictional schools)
- Longer window produces **topically related** words, e.g., Hogwarts and Dumbledore (Harry Potter entities)

## Semantic properties of word embeddings

Solve word analogy problems: a is to b as a' is to what?

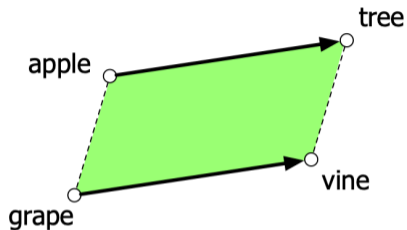


Figure: Parallelogram model (from J&H).

- man : woman :: king : queen  
 $\phi_{\text{wrd}}(\text{man}) - \phi_{\text{wrd}}(\text{king}) \approx \phi_{\text{wrd}}(\text{woman}) - \phi_{\text{wrd}}(\text{queen})$
- Caveat: must exclude the three input words
- Does not work for general relations

# Comparison

## Count-based

matrix factorization

fast to compute

interpretable components

## Prediction-based

prediction problem

slow (with large corpus)

hard to interpret but has intriguing properties

- Both uses the **distributional hypothesis**.
- Both generalize beyond text: using co-occurrence between any types of objects
  - Learn product embeddings from customer orders
  - Learn region embeddings from images

# Evaluate word vectors

## **Intrinsic evaluation**

- Evaluate on the proxy task (related to the learning objective)
- Word similarity/analogy datasets (e.g., WordSim-353, SimLex-999)

## **Extrinsic evaluation**

- Evaluate on the real/downstream task we care about
- Use word vectors as features in applications, e.g., text classification.

# Summary

**Key idea:** formalize word representation learning as a self-supervised prediction problem

Prediction problems:

- Skip-gram: Predict context from words
- CBOW: Predict word from context
- Other possibilities:
  - Predict  $\log \hat{p}(\text{word} \mid \text{context})$ , e.g. GloVe
  - Contextual word embeddings (later)

# Table of Contents

Review

Introduction

Count-based word embeddings

Prediction-based word embeddings

Neural networks

# Feature learning

Linear predictor with **handcrafted features**:  $h(x) = w \cdot \phi(x)$ .

Can we **learn features** from data?



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Can we **learn features** from data?

Example:

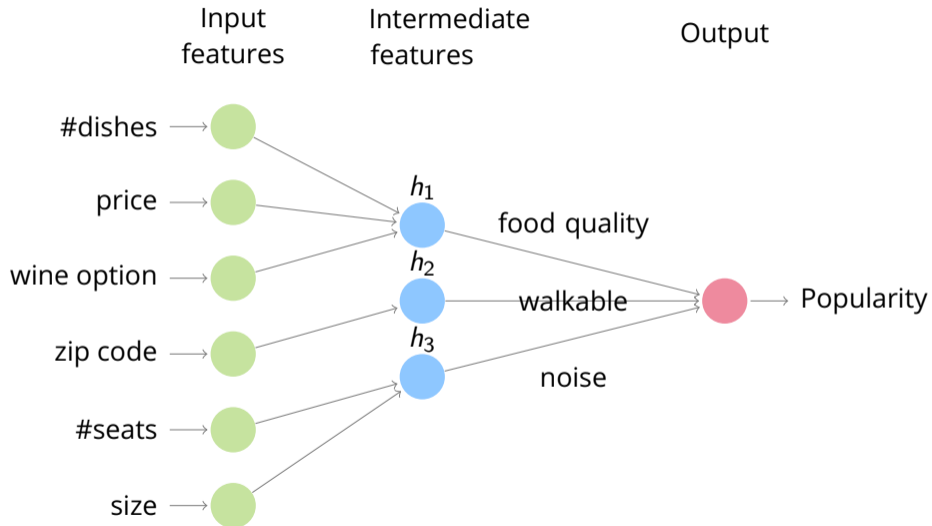
- Predict popularity of restaurants.
- Raw input: #dishes, price, wine option, zip code, #seats, size
- Decompose into subproblems:

$$h_1([\text{\#dishes, price, wine option}]) = \text{food quality}$$

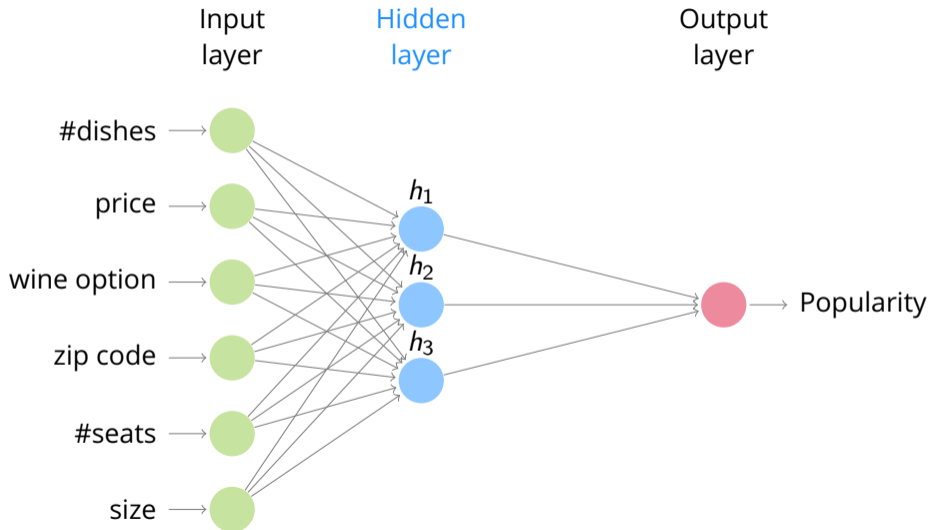
$$h_2([\text{zip code}]) = \text{walkable}$$

$$h_3([\text{\#seats, size}]) = \text{nosie}$$

# Predefined subproblems



# Learning intermediate features



# Neural networks

**Key idea:** automatically learn the intermediate features.

**Feature engineering:** Manually specify  $\phi(x)$  based on domain knowledge and learn the weights:

$$f(x) = w^T \phi(x).$$

**Feature learning:** Automatically learn both the features ( $K$  hidden units) and the weights:

$$h(x) = [h_1(x), \dots, h_K(x)], \quad f(x) = w^T h(x)$$

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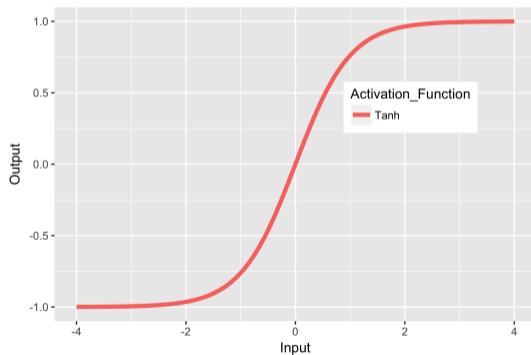
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  - *Differentiable* approximations: sigmoid functions.
    - E.g., logistic function, hyperbolic tangent function, ReLU
  - Non-linearity

# Activation Functions

- The **hyperbolic tangent** is a common activation function:

$$\sigma(x) = \tanh(x).$$

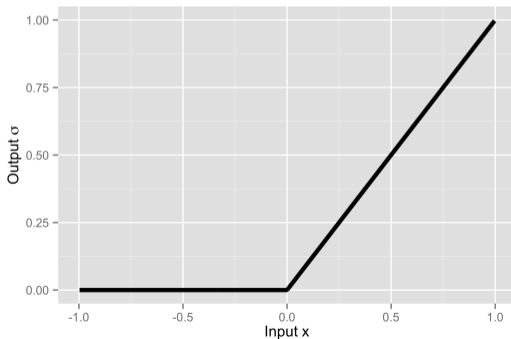


# Activation Functions

- The **rectified linear (ReLU)** function:

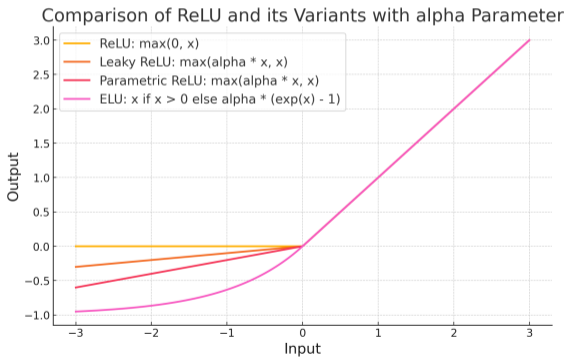
$$\sigma(x) = \max(0, x).$$

- Efficient backpropagation, sparsity, avoiding vanishing gradient
- Work well empirically.



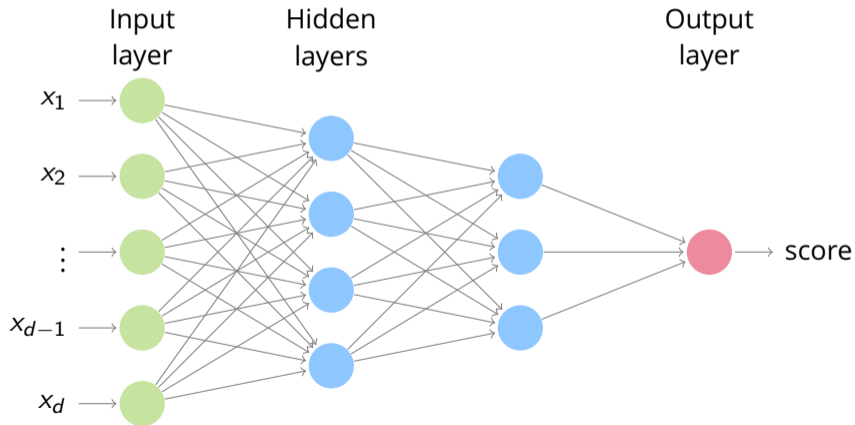
# Activation Functions

- The dying ReLU problem: neurons become inactive
- Solution: allow small gradients when the neuron is not active



# Multilayer perceptron / Feed-forward neural networks

- Wider: more hidden units.
- Deeper: more hidden layers.



## Multilayer Perceptron: Standard Recipe

- Each subsequent hidden layer takes the **output**  $o \in \mathbb{R}^m$  of previous layer and produces

$$h^{(j)}(o^{(j-1)}) = \sigma \left( W^{(j)} o^{(j-1)} + b^{(j)} \right), \text{ for } j = 2, \dots, L$$

where  $W^{(j)} \in \mathbb{R}^{m \times m}$ ,  $b^{(j)} \in \mathbb{R}^m$ .

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- Last layer is an *affine* mapping (no activation function):

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- The full neural network function is given by the *composition* of layers:

$$f(x) = \left( a \circ h^{(L)} \circ \dots \circ h^{(1)} \right) (x) \tag{2}$$